

BufInsert

Category: Edit

Description: Inserts a token before the current token in the edit buffer.

Inputs:

Registers: DE = token to insert.

Flags: None

Others: Edit pointers must be properly set.

Outputs:

Registers: None

Flags: Z = 1 if couldn't insert because buffer is full.

Others: Edit pointers updated.

Registers All

destroyed:

Remarks: None

Example: