

BufRight

Category: Edit

Description: Moves edit position to the right, and then gets a token from the edit buffer.

Inputs:

Registers: None

Flags: None

Others: Edit memory locations, initialized by SetupEmptyEditPtr or other.

Outputs:

Registers: DE = token retrieved from edit buffer.

Flags: Z = 1 if can't move right because already at the end of the buffer.

Others: editCursor and editTail updated.

Registers destroyed: AF, DE, BC

Remarks: BufRight doesn't get the next byte in the edit buffer; it gets the next token. If the token is a two byte token, editCursor and editTail will be incremented twice instead of once.

Example: