

IsAtBtm

Category: Edit

Description: Check if the edit cursor is at the end of the edit buffer.

Inputs:

Registers: None

Flags: None

Others: None

Outputs:

Registers: None

Flags: Z = 1 if the editcursor is at the end of the edit buffer.

Others: None

Registers DE, HL

destroyed:

Remarks:

```
IsAtBtm:  LD      HL,(editBtm)
          LD      DE,(editTail)
          JP      C,pHLDE
```

Example: