

PutAway

Category: Monitor

Description: Calls the PutAway routine. The PutAway routine is located at (cxPutAway) on the Flash page (cxPage). Use Applnit to initialize the monitor vectors.

Inputs:

Registers: None

Flags: noPutAway, (IY + GCFlags) must be reset.

Others: (cxPutAway) and (cxPage) should point to PutAway routine.

Outputs:

Registers: None

Flags: None

Others: None

Registers destroyed: All

Remarks: None

Example: