

## LdHLInd

**Category:** Utility

**Description:** Loads HL with (HL).

**Inputs:**

**Registers:** HL = pointer to bytes to load

**Flags:** None

**Others:** None

**Outputs:**

**Registers:** HL = data located at the (HL) from input.

**Flags:** None

**Others:** None

**Registers** AF

**destroyed:**

**Remarks:**

LdHLInd:	LD	A, (HL)
	INC	HL
	LD	H, (HL)
	LD	L, A
	RET	

**Example:**